

Cinderella (1)

TEACHER INTRODUCTION – *talking book*

ICT Objective

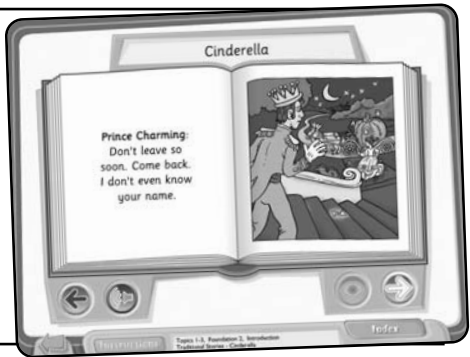
- Know how to operate a talking book program on the computer (use control buttons independently).

Cross-Curricular Objectives

- Communication, language and literacy – listen with enjoyment and respond to stories; show an understanding of the main elements of stories such as the main character, sequence of events and openings.

Teacher Notes

The talking book stimulus allows the opportunity to use the tool bar to navigate the book and pages. The stimulus book shows and tells the *Cinderella* story as a play script and enables the opportunity for discussion around the main elements of the familiar story and its characters.



ACTIVITY 1

ICT Objective

- Use the mouse to control the cursor, make selections and click and drag objects to specific places on screen.

Cross-Curricular Objectives

- Communication, language and literacy – link sounds to letters, naming and sounding the letters of the alphabet; sorting items according to their initial letter sound.



Teacher Notes

The task objective is to sort items on screen according to their initial letter sound and click and drag them to their labelled area. Some items have been left near or in their area to aid sorting/matching. If an item is dragged to an incorrect place, it automatically returns to its original place and the on-screen character gives them a prompt to try again. All dresses, hats, books, shoes and jewellery must be matched to the correct labels to complete the activity successfully.

Cinderella (2)

ACTIVITY 2

ICT Objective

- Use the mouse to control the cursor, make selections and click and drag objects to specific areas on screen.

Cross-Curricular Objective

- Mathematical development – match some shapes by recognising similarities, sizes and orientation.



Teacher Notes

The task objective is to find Cinderella's single glass slipper by clicking and dragging various styles and sizes of shoes to their matching pair, thus singling out the glass slipper that does not have a matching silhouette. When all shoes have been correctly matched to their silhouettes, the children need to follow instructions to click and drag the remaining glass slipper to Cinderella's foot.

ACTIVITY SHEET

ICT Objective

- Use a tape recorder to load a tape, record and play back.

Cross-Curricular Objectives

- Communication, language and literacy – use language for an increasing range of purposes; speak clearly and audibly with confidence and control and show awareness of the listener.

Teacher Notes

- ◆ Recap on the story of *Cinderella*, reminding the children that the prince had to set up a search for the owner of the glass slipper. What if he had hired a detective to help him?
- ◆ The children are going to take on the roles of the detective and characters from the story.
- ◆ How will the detective remember everything the characters tell him/her? They could write down the interviews, but by using a tape recorder the detective can record the exact words spoken and won't miss anything.
- ◆ Demonstrate how to use the tape recorder until the children are confident to use it – and, after deciding on the types of questions to ask, let the children role-play the interviews, taping them.
- ◆ The activity sheet provides some character ideas and questions to get you started.